**Progress Report**

**- Increment 1 -**

**Group 29**

**1)**  **Team Members**

|  |  |  |
| --- | --- | --- |
| Name | FSU ID | Github |
| Jason Kenyon | jk12d | fsujk12d |
| Ashley Oliveira | aro22b | xshlxy |
| Arlie Haire | ahaire | arliehaire |
| Ryan Carmichael | rcc22e | rctarzan |
| Lizbeth Pulles | lp21h | lizzietriestocode |

**2)**      **Project Title and Description**

Mobilympics is a gaming app that allows users to make and join P2P offline lobbies that are either publicly broadcast or locked with a password. Once in a lobby, users can play games with each other to gain rankings and medals- games will be a list of options that either the host can start for everyone or two users can play with each other within the group.

**3)**      **Accomplishments and overall project status during this increment**

       We have a Github repo with base code and issue trackers for the base functionality requirements.   Issues are being tackled in a Kanban style, with individuals selecting issues to take possession of and work on.

**4)**      **Challenges, changes in the plan and scope of the project and things that went wrong during this increment**

* Scheduling meetings where everyone is available has been a challenge. Also, the language and IDE are new to some of the group members, so that also poses a challenge.
* We incorporated a medal system to make the users feel competitive and motivated to keep playing.
* We did not make as much progress as we hoped during this increment, but we are making up for it.

**5)**      **Team Member Contribution for this increment**

*Please list each individual member and their contributions to* ***each of the deliverables in this increment*** *(be as detailed as possible). In other words, describe the contribution of each team member to:*

**a)** Jason created the google doc, Ryan began filling it out, and the rest of us with Ryan worked together to complete it.

**b)** The whole team worked on the requirements and design document right after working on the progress report.

**c)**   The whole team worked on the implementation and testing document right after working on the progress report.

**d)**        Jason generated the base code by creating the android app.

**e)**         Jason is making the video based on the document we worked on together.

**6)**      **Plans for the next increment**

For the next increment, we will have a connection framework and several apps implemented with an ability to join and play together even if the games don’t run perfectly. For the third increment we will have the games functional enough to enter testing and bug elimination.

**7)**      **Stakeholder Communication**

Dear [Recipient's Name],

I hope this message finds you well. I wanted to provide you with an update on our offline gaming app project, as previously discussed.

I’m pleased to report that the project is progressing smoothly. We have developed a comprehensive project plan that includes base code and issue trackers. Tasks have been allocated to team members, ensuring that we are making efficient use of our resources.

Additionally, we have established a repository that includes a merge request protocol to streamline collaboration and maintain code quality.

Looking ahead, our next step is to finalize the base functionality of the app. Once that is complete, we will move into the testing phase to ensure everything meets our quality standards.

Thank you for your continued support, and please feel free to reach out if you have any questions or need further details.

Best regards,

*~The Team~*

**8)**      **Link to video**

<https://youtu.be/pU0aOQLHiDQ>